ST.				
· P		DQ		
	10.5.1	Handling a gun w/o authorization		
	10.5.2	Pointing outside safe angles		
	10.5.3	Dropping a firearm		
L	10.5.4	[H-T-AH] Drawing or holstering in a tunnel		
L	10.5.5	Sweeping		
	10.5.6	Allow the muzzle of a firearm to point at any part of another person		
	10.5.7	[H-T-AH] Pointing 1 m uprange on draw or holstering		
L	10.5.8	More than one firearm during CoF		
	10.5.9	Trigger finger, clearing malfunction		
Ŀ	10.5.10	Trigger finger, loading, reloading or unloading		
L	10.5.11	Trigger finger, moving		
Ŀ	10.5.12	[H -T -AH] Unsafe holstering		
L	10.5.13	Ammo,projectiles,gas in Safety Area		
	10.5.14	Unauthorized loaded firearm		
	10.5.15	Retrieving a dropped firearm.		
Ŀ	10.5.16	Prohibited/unsafe ammo/firearm		
	10.4.9	[S] Slug on non-slug CoF		
Ŀ	10.4.10	[S] Buckshot on birdshot-only -		
	10.6.1	Unsportsmanlike conduct		
Ŀ	10.6.2	Intentionally removing eye/hearing protection		
_	10.6.3	Other persons may be expelled from the range		
Ľ	10.7.3	Drugs/alcohol		
L		OTHER		
L	6.2.5/1	Competitor fails to declare a specific Division		
	7.3.3	Match Official is prohibited from having a holstered firearm while directly accompanying and timing a competitor during his attempt at a COF		

[H]-Handgun. [R]-Rifle. [S]Shotgun	. [P]Pistol Caliber Carbine.[M] Mini rifle
[T]-22I R Handoun [AH]-Action Air	Handown [AR]Action Air Rifle [AP] AA PCC

	DQ/WARNING
5.1.8	Unauthorized substituting/modifying firearm
5.1.11	Firearms offering "burst" and/or fully automatic operation (10.5.16) DQ
5.2.1	[H-R] Carry and storage, safety flag
5.2.1.1	Competitor arriving w/ loaded firearm not reporting immediately to RO
5.2.1.2	[H-T-AH] Handgun in holster w/ magazine or hammer cocked – warning, DQ
5.2.2	[H-T-AH] Mistakenly unholsterimg while waiting LAMR-warning,DQ
5.5.7	[S] Mixing ammo on start – may be DQ
5.6.3.1	[H-R-P] Modifying firearm for the chrono
8.2.5	Re-holster handgun after the Stat Signal. provide this is a complished safety
8.3.1.1	Moving from start location after LAMR warning, may be DQd
8.3.7	Shooting after "If Clear, Hammer Down
8.6.2	Assistance to competitor – <b>may</b> be DQ or Procedural
8.6.3	Interference with competitor - may be DQd
8.6.5	Person appears downrange, reshoot possible but can also be DQ
8.7.3	Entering course of fire w/o approval warning, <b>may</b> be DQ
9.7.8	Unauthorizevd handling of score sheet warning, <b>may</b> be DQd
10.2.12	[R-P-M-AR-AP] Full auto – warning, DQ
<b>10.4.1</b> [AD]	Shot over backstop or to unsafe direction
<b>10.4.2</b> [AD]	Shot to ground within 3 m of the shooter
<b>10.4.3</b> [AD]	Shot while loading, reloading, unloading
<b>10.4.4</b> [AD]	Shot while remedying malfunction
<b>10.4.5</b> [AD]	Shot while switching hand/shoulder
<b>10.4.6</b> [AD]	Shot while moving
<b>10.4.7</b> [AD]	Shot too close to metal/hard target
10.5	Unsafe Gun Handling, other

[H]-Handgun. [R]-Rifle. [S]Shotgun. [P]Pistol Caliber Carbine.[M] Mini rifle [T]-22LR Handgun. [AH]-Action Air Handgun. [AR]Action Air Rifle [AP] AA PCC



## ALL DISCIPLINE INCL AA Procedural, & Warning, Reshoot card V2-2025 Ready to be printed & leminated

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